Lab 2 – Quiz Game

Your assignment is to write a game.

Examples:

<http://www.sporcle.com/games/g/pokemon>

<http://www.sporcle.com/games/g/world>

<http://www.sporcle.com/games/g/states>

## Lab Specific

* indicate correct responses
* display progress in a logical, intuitive fashion
  + Must show accepted answers in some way, not just a count.
* display a countdown (numeric or graphical)
  + Provide the option to pause
  + <http://www.w3schools.com/js/js_timing.asp>
* display information within the page [not expanding elements or the page]
* provide an indication of whether the game was won or lost (timer based, likely)
  + Must also end game when timer runs out.
* provide the user the ability to start, restart or quit
* respond to user interaction with minimal additional interaction

## General HTML

* include properly formatted <doctype, html, head, title, body and div> tags
* source to a separate JavaScript file
* include CSS formatting
* Include a link from your homepage

## Other Requirements

* include either a JavaScript array or associative array
* JavaScript should be properly formatted / tabbed
* JavaScript must have correctly formatted and intuitive variable names